

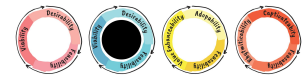
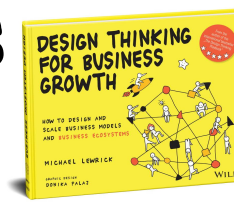
Project:
Team:
Version & Date:

USER STORY & ACCEPTANCE CRITERIA CANVAS



Quick guide: The *User Story and Acceptance Criteria Canvas* support, prioritize and help to estimate the costs of the agile development process. They help to look at needs satisfaction holistically while simultaneously mapping specific elements, e.g. the ones that are necessary in an acceptance test.

More tips & tricks for this template on book page: 216



Lewrick, M.
Design Thinking for Business Growth
978-1-1198-1515-0
www.business-ecosystem-design.com

TITLE:	PRIORITY:	COST ESTIMATE :
---------------	------------------	------------------------

Assessment about the feasibility and viability:

1

WHO ? As a <role/persona>

WHAT ? I would like to <goal/wish>

WHY ? so that <benefit>

Acceptance Criteria:

2

Specified
(how things begin)

Is carried out
(action taken)

Then the result is
(result of action)

Examples Acceptance Criteria:

- ✓ Every user story should have at least one acceptance criterion.
- ✓ Identified prior to implementation
- ✓ Testable
- ✓ Has a clear result (for example: passed/failed)
- ✓ Focuses on the end result, not on the solution
- ✓ Contains functional and non-functional criteria
- ✓ Members of the business ecosystem can describe them; the product owner normally verifies them.

Get a PDF
Premium Design
Thinking for Business
Growth Template: